

Morning Dragon

Background & Origin: Morning Dragon was the guy in Marine Corp basic training who was always smiling no matter what the drill sergeant said, did or ordered him to do (he subscribes to the philosophy "smile, it makes other people wonder what your up to"). He is very much a morning person (he can't sleep past 5 AM) and likes to antagonize adversaries in very subtle ways. In combat, his first action will almost always be to evade just because it annoys his opponents. He never takes anything personally, and never worries about his personal safety (being virtually immune to harm). He has been training intensively in Wu Shu kung fu since he was eight years old.

He gained his powers during Marine training. They had a special program designed to push the limits of how long a person could hold his breath underwater before passing out. No one died during the program, but the third time through, Dragon decided he was going to last longer than anyone else. When he finally stopped breathing, it wasn't because he passed out, instead it was because his latent powers had activated and he no longer needed to breath.

Combat Tactics: Tries to live by the philosophy that if he has to kick someone's butt, then he has already failed at diplomacy.

Personality Traits: A genuinely friendly guy. He has developed poor impulse control because he no longer worries about being injured (ever).

He is from Southern California and a racial mix of French, Korean and Hispanic.

He has short black hair and dark brown eyes. He is 5'9" tall and weighs 140 lbs.

Living Legends – Morning Dragon **[174 CP]**

PHYS 13, REFL 11 (DODG 16), DEFT 11, INTL 11, COOL 11, VITL 11, Mass 64 kg (d4 Mass effect), Fame 3

Skills¹: 6 @ +1 level (2) (+8), 3 @ +2 levels (3) (+5) [12 CP]

Profession: (INTL/S), soldier, +2 levels, d8 effect

Stealth: (DEFT/G), +1 level, d10 effect

Unarmed: (DEFT/G), grapple, +1 level, d10 effect

Unarmed: (DEFT/G), kick, +2 levels, d12 effect

Unarmed: (DEFT/G), punch, +2 levels, d12 effect

Weapon: (DEFT/G), rifles, +1 level, d10 effect

Combat Maneuvers: +2 levels Strike, Parry (+1) and Escape (-1) with Unarmed [grapple, kick, punch]. +2 levels (7), with three maneuvers (+5) and three skills (+5) [27 CP]

Legal Powers²: Vigilante license (1) [1 CP]

Wealth: +2 levels (4), d8 effect [4 CP]

Adaptation: All physical damage types, plus Asphyxiation (3) (+9), Miscellaneous Restriction [costs 1 NRG per day of use] (-1) [9 CP]

1 *Unofficial Living Legends Companion* (P. Rogers)

2 *Unofficial Living Legends Companion* (P. Rogers)

Armor: 8 vs. all Physical and Mystical (63), Miscellaneous Restriction [costs 1 NRG per hour of use] (-2) [48 CP]

Weakness (Compulsion): Smiles to make his opponents nuts. These include any kind of opponent, whether fighting for his life, or just challenging him at a game of cards, or a head game like with his old drill sergeants (Common, Resist/Recover 8+) [+25 CP]

Weakness (Dark Past): His Marine career is not spotless, and although everything he did in service to his country was all technically legal, there are things he would feel embarrassed about, the general public would almost certainly frown upon, and foreign nationals would take serious umbrage to. [+5 CP]

Weakness (Human Characteristics): [+10 CP]

Weakness (Quirk): Can't sleep past 5 AM [+5 CP]

Villains & Vigilantes – Morning Dragon

S 14, E 13, I 14, A 18, C 13, 140 lbs., level 4

Basic Hits 4, Carry Cap. 283, Basic HTH 1d6, Hit Modifiers (1.3) (1.4) (1.1) (1.6) = 3.2032, Hit Points 10, Power 59, Move 45" ground, Healing Rate 0.9, Damage Modifier +2, Accuracy +3

Adaptation: PR = 1 per hour or per use as a defense.

Invulnerability: +24. Morning Dragon has steel hard skin enhanced by his mystic his training. The combination enables him to withstand enormous punishment.

Natural Weaponry: +3/+6. Lifelong martial arts training makes him acrobatic and agile. He is poetry in deadly motion.

Designer's Notes: Morning Dragon originally appeared in *They Might Be Characters Volume 1* which was posted on patric.net in 1999. It had the V&V version, so this is an update to his background and creates the LL conversion. I made a conscious choice to convert him as written and avoid a "ten years later" update.